

"DUELING BANJOS" STEVE QUIMETTE

As heard in **GUITAR HERO 5** (ACTIVISION)
 Music by **Arthur Smith** * Transcribed by **Jeff Perrin**

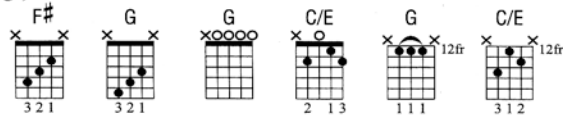
Gtr. 1 is in open G banjo tuning, capoed at the second fret. The sixth string is removed and the fifth string is a .009 gauge tuned one octave higher than normal (low to high, G D G B D*). See CD-ROM for more detail. All music for Gtr. 1 sounds in the key of A, one whole step higher than written. All tablature and chord positions are relative to the capo.

*Alternatively, you may leave the sixth string on and just ignore it. You may also leave the fifth string as is and simply drop the tuning from A to G. This will produce a pitch two octaves lower than the recording, but the notes are still correct.

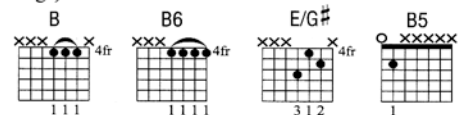
Gtr. 2 is a seven-string tuned down one whole step (low to high, A D G C F A D). Bass is a five-string tuned down one whole step (low to high, A D G C F). All music for Gtr. 2 and Bass sounds in the key of A, one whole step lower than written.

Gtr. 3 is in standard tuning.

Gtr. 1 (capo 2)
 (5 strings)



Gtr. 2
 (7 strings)



A Intro (0:00)

Freely

Gtr. 1 (elec. w/overdriven tone) *w/pick and fingers* *let ring*

Gtr. 2 (elec. w/overdriven tone)

6 C/E G N.C. E/G# B N.C.(B) (E) (B) (w/dist.)

10 C/E G N.C. *let ring*

14 $\text{♩} = 164$ (0:47) N.C.(G) P.M. N.C.(B) P.M.

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"DUELING BANJOS"

B (0:50, 2:50)

(C) (G) (D) (G)

*(w/delay effect)

Riff A

P.M.

end Riff A

18

*Set delay time to approx. 90 ms. to produce 16th-note picking effect (see CD-ROM video). Echo regeneration should occur in dotted eighth-note rhythms, w/one repeat.

(E) (B) (F#) (B)

P.M.

P.M.

1st time: Bass tacet. 2nd time: Bass plays Bass Fig. 1 twice (see bar 44)

22

(E) (B) (F#) (B)

P.M.

P.M.

C (1:02, 3:01)

(G)

Gr. 1

P.M.

(repeat previous two bars)

26

(B)

Gr. 2

P.M.

P.M.

P.M.

P.M.

5-string Bass

P.M.

30

(E)

(B)

Substitute Fill 1 second time (see next page)

P.M.

P.M.

P.M.

P.M.

"DUELING BANJOS"

2nd time, skip ahead to **I**

G C/E G

C/E G

34

(D) P.M. -----

(F#) (B)

Substitute Fill 2 second time (see below)

Substitute Bass Fill 1 second time (see below)

D (1:20)

N.C.

38

Gtr. 1 P.M. -----

Gtr. 2 N.C. P.M. -----

E (1:28)

42

Gtr. 1 P.M. -----

Gtr. 2 P.M. -----

Bass

Bass Fig. 1

Fill 1 (3:09)

Gtr. 2 (E) P.M. -----

Fill 2 (3:14)

Gtr. 2 (F#) -----

Bass Fill 1 (3:14)

(F#)

"DUELING BANJOS"

46 (C) P.M. (G) (w/Hartman Electronics Octave Fuzz)

(F#) P.M. (B) slight P.H. w/bar -1 -3 -1

end Bass Fig. 1

F Banjo Solo (1:43)

50 (G) $-1\frac{1}{2}$ $\frac{2}{2}$

(B) Rhy. Fig. 1 P.M. (repeat previous bar)

Bass Fig. 2

54

P.M. end Rhy. Fig. 1

end Bass Fig. 2

Gtr. 2 repeats Rhy. Fig. 1 (see bar 50)

58 Gtr. 1

Bass repeats Bass Fig. 2 (see bar 50)

"DUELING BANJOS"

61

63

G 7-string Guitar Solo (2:06)

(E)
Gtr. 2
w/bar

scoop w/bar

let ring

vib. w/bar

66

Gtr. 1 (w/dist. and delay)
(C)
Rhy. Fig. 2
P.M.

(E)
Bass
Bass Fig. 3

Gtr. 1 plays Rhy. Fig. 2 four times (see bar 66)

Gtr. 2

70

Bass plays Bass Fig. 3 twice (see bar 66)

Gtr. 2

72

Bass

Bass Fig. 4

Gtr. 1 plays Rhy. Fig. 2 six times; gradually lift palm mute (see bar 66)

Gtr. 2

74

Bass plays Bass Fig. 4 six times (see bar 73)

76

"DUELING BANJOS"

I (3:17)

Slower ♩ = 74
Let me hear you squeal!

J "Wah" Solo (3:22)

96 Gtr. 3 (elec. w/dist. and wah)

(A) (hold bend)

Gtr. 1 G C/E G

Gtr. 2 (B) "dip" w/bar (B)

Bass

99 Gtr. 3

Gtr. 2

Bass

101

"DUELING BANJOS"

K (4:00)

(gradually bring tempo back up to ♩ = 160)

N.C.

110 (trem. pick)

Gtr. 1

114

Gtr. 3

Gtr. 2 (trem. pick)

L Banjo Outro Lick (4:14)

(♩ = 160)

N.C.(G)

Gtr. 1

118

Gtr. 1

121

G

B5

w/bar (to slack)

Bass

Heh heh heh...